This is a 4 player grid based board game, the objective is to move your pawn all the way to the opposite direction to win.

* On their Turn Every Player has 2 options either to move their Pawn one block in any direction (Forwards, backwards or sideways) or place a block
* A player will have 5 blocks, the block will prevent someone else to go across the board

A picture containing cake, indoor, table, toy

Description automatically generated

* You can never fully block someone in the game which will prevent them to the other side of the board, you will have to leave space for their pawn to move.

A picture containing indoor, person, table, computer

Description automatically generated

* One block will take 2 spaces of the grid.A wooden table

  Description automatically generated
* Once the fence is placed it cannot be removed.